

Tri County Soccer Classic, 2011

Tournament Rules:

1. Tri County Soccer Classic will follow rules set by the latest version of FIFA Laws of the Game unless noted otherwise below.
2. Team rosters will be as submitted prior to the tournament. Roster changes shall be submitted to tournament officials before the first game. If an unlisted player on the submitted roster participates in a game, the team will forfeit that game and all prior Tri County Classic games played.
3. Players are allowed to play on only one team during the tournament. The player's date of birth will determine the correct team. The other team will forfeit the games the player played in. If the player played on two teams in the same division then both teams will forfeit the games the player played in.
4. All teams shall check in prior to their first game. Each coach shall be responsible for the correct age verification of the players on their team roster. If challenged, the coach must submit the player's birth certificate to the tournament official. A team using an ineligible player will forfeit all games played up to the detection of the ineligible player.
6. The maximum number of select/club players allowed per team are as follows: 1st thru 3rd grade 2 or less; 4th thru 8th grade and high school 3 or less.
8.
 - a) Grades 1 & 2 will play 8 vs 8, two 20 minute halves, and shall use a #4 ball.
 - b) Grade 3 will play 8 vs 8, two 25 minute halves, and shall use a #4 ball.
 - c) Grade 4 will play 11 vs. 11, two 25 minute halves, and use a #4 ball.
 - d) Grades 5 and 6 will play 11 vs. 11, two 30 minute halves, and use a #4 ball.
 - e) Grades 7 and 8 and high school will play 11 vs. 11, two 30 minute halves, and use a #5 ball.
9. If team uniforms have similar color, then the home team will be required to change there uniform color or wear a different color practice vest. Home Team (team listed first on the schedule) shall provide the game ball.
10. The halftime period will be 5 minutes.
11. Due to dangerous weather conditions or other extenuating circumstances, the Tournament Committee or Referee may shorten the game length. A game shall be considered final if the time played equals a complete half.
12. A minimum of 7 players (5 players for grades 1 - 3) are required to start a game. A team shall forfeit the game if the minimum number of players cannot be fielded within 10 minutes of the scheduled start time. The winning team of a forfeit will receive 7 points with a score of 3-0. In 4 & 5 team divisions where all the teams play each other, if one team receives 7 pts for a forfeit, then all teams that play the forfeiting team will also automatically receive 7 pts when they play the forfeiting team.
13. Teams are allowed to substitute:
 - a) After a goal has been scored
 - b) At the beginning of the second half of play or second half of overtime.
 - c) At the time of an injury, (if a player is injured and the play is stopped due to the injury, the injured player (field player) must be removed from the game until the next possible substitution.) The opposing team may also substitute (1) player on an injury.
 - d) On a throw-in if the team has possession or if the team which has possession is substituting.
 - e) At all Goal Kicks.
 - f) An unlimited number of players.
 - g) A player on the field may replace a goalkeeper during a penalty kick at the time of the penalty. The goalkeeper can then only be replaced during the next possible substitution.
 - h) No substitutions on corner kicks
14. Offside will not be called and all kicks will be indirect in the Pre-K and K division.
15. At the end of each game, it will be the coaches' responsibility to sign the referee card and verify the score of the game. Each coach must sign the card and this will be the score used in the standings. Once this card is signed and turned into the directors there will not be any changes allowed to the score.
16. Alcoholic beverages are not allowed at Liberty Field.
17. The Tournament Committee is not responsible for expenses incurred by a registered team if the tournament is cancelled in part or whole. Once a team is accepted and later withdraws, their entry fee is forfeited.
18. The Tri County Soccer Classic tournament committee and directors, City of Pacific, Sponsors, or any individuals representing these organizations are not responsible for damage or loss to personal property.
20. Upon entry of team into tournament all coaches, players, parents, or others representing the team agree to hold harmless any person connected with the Tri County Soccer Classic, City of Pacific, or sponsors in any way as to injury to a player.

21. There will be no protests allowed, except to question player eligibility. The tournament committee's interpretation of the foregoing rules and regulations shall be final. Tournament director and/or committee will make final the decision on all appeals and other matters regarding conduct.
22. **Scoring:**
a) A point system will be used to determine the rank of the team in each age group:
WIN: 3 points
TIE: 1 point
SHUT OUTS: 1 point
GOAL SCORED: (1 point for each goal scored up to 3 points maximum per game).
23. **Tie Breakers:**
a) Head to Head
b) Least goals allowed
c) Goal differential, to a maximum of three goals per game (positive or negative)
d) Shut-outs
e) Goals scored (maximum of three per game)
f) Penalty Kicks
24. **Tie Breakers in Championship Games:**
a) Two five minute periods of overtime;
b) If still tied, best of five penalty kicks by five players from each team;
Team winning coin toss shall have option of ball or end of field and if to kick first or second with penalty kicks.
c) If still tied, alternate penalty kicks by the balance of each team until a decision is reached.
ONLY PLAYERS ON THE FIELD AT THE END OF OVERTIME WILL BE ELIGIBLE TO TAKE PENALTY KICKS.